Inner Product and Orthogonality

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- In the Euclidean space \mathbb{R}^2 and \mathbb{R}^3 there are two concepts, viz., length (or distance) and angle which have no analogues over a general field.
- **Fortunately there is a single concept** usually known as inner product or scalar product which covers both the concepts of length and angle.
- We discuss the concept of orthogonality and some applications.

Scalar product of vectors in \mathbb{R}^2



Let $a = (a_1, a_2)$ and $b = (b_1, b_2)$ be vectors in \mathbb{R}^2 represented by the points *A* and *B* as in figure. Then the **scalar product** of *a* and *b* is defined to be

$$\langle a, b \rangle = \|a\| \|b\| \cos \theta$$



where ||a|| is the length of *OA*, ||b|| is the length of *OB* and θ is the angle between *OA* and *OB*.

Scalar product gives the following concepts of length, distance and angle.



Length of a vector: The length OA can be defined in terms of the scalar product since

$$\mathcal{OA}^2 = \|\mathbf{a}\|^2 = \langle \mathbf{a}, \mathbf{a} \rangle.$$

- **2** Distance between vectors: If OABC is a parallelogram, the distance $AB = OC = \sqrt{\langle b a, b a \rangle}$ since C = b a.
- **③** The **angle** θ can be obtained as

$$heta = \cos^{-1}\left(rac{\langle a,b
angle}{\sqrt{\langle a,a
angle.\langle b,b
angle}}
ight)$$

The above concepts and results have obvious analogues in \mathbb{R}^3 . The concept of angle between vectors is generalized to "vector space with an inner product" (called **inner product space**).

Motivated by the scalar product (dot product) on \mathbb{R}^2 we now give the axiomatic definition of inner product on a vector space over \mathbb{K} , where \mathbb{K} is either \mathbb{R} or \mathbb{C} .

Definition

Let X be a vector space over \mathbb{K} . A function $\langle ., . \rangle : X \times X \to \mathbb{K}$ is an inner product on X if for any $x, y, z \in X$ and $\alpha, \beta \in \mathbb{K}$ the following conditions are satisfied:

- $\langle \alpha x + \beta y, z \rangle = \alpha \langle x, z \rangle + \beta \langle y, z \rangle$ (linear with respect to first variable)
- $\ \ \, \textbf{(x,x)}\geq \textbf{0} \ \ \textbf{(positivity)} \ \textbf{and} \ \ \textbf{(x,x)}=\textbf{0} \ \iff \ \textbf{x}=\textbf{0}$
- $\langle x, y \rangle = \overline{\langle y, x \rangle}$. (conjugate symmetry, often known as Hermitian symmetry) (the bar denotes the complex conjugate).

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One does not extend inner product to vector spaces over a general field mainly because $\langle x, x \rangle \ge 0$ has no meaning in a general field.

a vector space with an inner product	an inner product space
a real inner product space	a Euclidean space
a complex inner product space	a unitary space

The restriction of an inner product to a subspace is an inner product.
In any inner product space, we have

•
$$\langle x, \alpha y + \beta z \rangle = \overline{\alpha} \langle x, y \rangle + \overline{\beta} \langle x, z \rangle.$$

•
$$\langle 0, y \rangle = \langle x, 0 \rangle = 0.$$

When the second argument is held fixed, inner product is linear in the first argument. Similarly, when the first argument is held fixed, inner product is conjugate-linear in the second argument. Inner product combines the concepts of length and angle. We shall discuss the first concept, length.

Definition

A norm on a (real or complex) vector space V is a map $x \mapsto ||x||$ from V to \mathbb{R} satisfying the following three conditions:

1
$$||x|| \ge 0$$
 ; $x = 0$ if $||x|| = 0$

$$||\alpha x|| = |\alpha| . ||x||$$

$$||x + y|| \le ||x|| + ||y||.$$

A vector space together with a norm on it is called a **normed vector space** or **normed linear space** or simply **normed space**.

Each inner product induces a norm, defined by $||x|| = \sqrt{\langle x, x \rangle}$.

Theorem

Every inner product space is a normed space.

In any inner-product space, we have the following

1 length of the vector *x*,

$$\|x\| = \sqrt{\langle x, x \rangle}.$$

distance of two vectors x and y,

$$\|x-y\| = \sqrt{\langle x-y, x-y \rangle}.$$

The **angle** between two nonzero vectors x and y is defined by the formula

$$\cos\theta = \frac{\langle x, y \rangle}{\|x\| \cdot \|y\|}.$$

It is understood that the angle θ should be chosen in the closed interval $[0,\pi].$

Inner product combines the concepts of length and angle. We shall discuss an important special case of the second concept, viz., the angle between two vectors being 90° .

Law of Cosines : Verification in \mathbb{R}^2

We call upon the **Law of Cosines** from trigonometry, which asserts that in a triangle having sides a, b, c, and opposing angles, A, B, C, the formula

$$c^2 = a^2 + b^2 - 2ab\cos\theta$$

holds.



Create a triangle having sides x, y, and x - y. Then in the law of cosines let $C = \theta, a = ||x||, b = ||y||$, and c = ||x - y||. This produces the equation

$$||x - y||^2 = ||x||^2 + ||y||^2 - 2||x|| \cdot ||y|| \cos \theta.$$

Hence, we obtain

$$||x||^{2} - 2\langle x, y \rangle + ||y||^{2} = ||x||^{2} + ||y||^{2} - 2||x|| \cdot ||y|| \cos \theta.$$

When this equation is simplified, we arrive at the equation

$$\cos \theta = \frac{\langle x, y \rangle}{\|x\| \cdot \|y\|} = \frac{\langle x, y \rangle}{\sqrt{\langle x, x \rangle} \cdot \sqrt{\langle y, y \rangle}}$$

Theorem (Cauchy-Schwarz Inequality)

Let X be an inner product space. Then

$$|\langle x,y \rangle|^2 \le \langle x,x \rangle \langle y,y \rangle$$
 for all $x,y \in X$.

The equality occurs iff x and y are linearly dependent.

Examples of Inner Product Spaces

● The space Kⁿ of ordered *n*-tuples (x₁, x₂,..., x_n) of (real or complex) scalars is an inner product space with respect to the inner product (canonical inner product)

$$\langle x, y \rangle = \sum_{i=1}^n x_i \overline{y_i}.$$

2 The space ℓ_2 of all sequences $(x_n)_{n=1}^{\infty}$ of (real or complex) scalars such that $\sum_{n=1}^{\infty} |x_n|^2 < \infty$, is an inner product space with the inner product defined by

$$\langle x, y \rangle = \sum_{n=1}^{\infty} x_n \overline{y_n}.$$

§ Fix any finite subset A of \mathbb{R} with size $\geq n$. Let $V = \mathcal{P}_n$ over \mathbb{R} .

$$\langle p,q
angle := \sum_{a\in A} p(a)q(a)$$

is an inner product on V.

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Examples of Inner Product Spaces

The space C[a, b] of all continuous scalar-valued functions on the interval [a, b] is an inner product space with the inner product defined by

$$\langle f,g\rangle = \int_a^b f(x)\overline{g(x)}dx.$$

2 If $h \in V$ is such that h(t) > 0 for all $t \in [a, b]$,

$$\langle f,g\rangle = \int_a^b h(t)f(t) g(t) dt$$

is also an inner product.

- $(A, B) = tr(B^*A)$ is an inner product on $\mathbb{C}^{m \times n}$.
- Let V be the vector space of all real-valued random variables with mean 0 and finite variance, defined on a fixed probability space. Let F = ℝ and define ⟨x, y⟩ to be the covariance between x and y.

Prove that the following

$$\langle x, y \rangle = y^T x$$
 and $\langle x, y \rangle = x^* y$

are **not** inner products on \mathbb{C}^n .

2 In $\mathbb{C}^{m \times n}$, verify that

$$\langle A,B\rangle = \sum_{i=1}^{n} a_{ii}\overline{b}_{ii}$$

is **not** an inner product.

What are all the axioms which are violated?

Let V be an inner product space over \mathbb{K} and $\mathcal{B} = \{u_1, u_2, \ldots, u_n\}$ a basis of V. Let $\alpha = (\alpha_1, \alpha_2, \ldots, \alpha_n)^T$ and $\beta = (\beta_1, \beta_2, \ldots, \beta_n)^T$ be the coordinate vectors of x and y respectively with respect to \mathcal{B} and let $A = (a_{ij})$, where $a_{ij} = \langle u_j, u_i \rangle$. Then

$$\langle \mathbf{x}, \mathbf{y} \rangle := \left\langle \sum \alpha_i u_i, \sum \beta_j u_j \right\rangle = \sum \sum \overline{\beta_j} a_{ji} \alpha_i = \beta^* A \alpha.$$
 (1)

The matrix A will satisfy the following conditions:

1
$$A = A^*$$

2)
$$\alpha^* A \alpha \ge 0$$
 for all $\alpha \in \mathbb{K}^n$,

(a) if
$$\alpha^* A \alpha = 0$$
 then $\alpha = 0$.

Matrix associated with an inner product

Conversely, if A is a matrix satisfying the above three conditions, then $\langle ., . \rangle$ defined by (1) is an inner product on V.

Suppose $A = B^*B$, where B is a matrix with n columns and rank n. Then

$$\langle x, y \rangle = y^* B^* B x$$

is an inner product because

•
$$\overline{\langle y,x\rangle} = \overline{x^*B^*By} = (x^*B^*By)^* = y^*B^*Bx = \langle x,y\rangle.$$

•
$$\langle x,x\rangle = (Bx)^*(Bx) \ge 0.$$

• If
$$\langle x, x \rangle = 0$$
 then $Bx = 0$ and so $x = 0$.

We shall later show that any matrix A satisfying the above three conditions, can be written as B^*B for some non-singular B.

Orthogonality

Let V be an inner product space, $x, y \in V$. Let A, B be subsets of V.

$\langle x, y \rangle = 0$ (we write $x \perp y$)	x and y are orthogonal
	to each other
$x \perp y$ for every pair of distinct vectors	A is orthogonal
x, y in A	
A is orthogonal and every vector in A has	A is orthonormal
norm 1	
every vector in A is orthogonal to every	A is orthogonal to B
vector in B	

Properties of Orthogonality

- $x \perp y \iff y \perp x$.
- $0 \perp x$ for all x.
- $x \perp x \iff x = 0.$

- if $x \perp y, y \perp z$, then $x \perp (\alpha y + \beta z)$ for any $\alpha, \beta \in \mathbb{K}$.
- The empty set is orthonormal (in a vacuous sense).

A set of vectors is orthogonal iff its elements are pair-wise orthogonal. Is the corresponding statement for linear independence true?.

Linear independence is a property of the entire set whereas orthogonality is a property of pairs.

Exercises

- Any orthogonal set A not containing the null vector is linearly independent.
- Any orthonormal set is linearly independent.
- If the subspaces $S_1, S_2, ..., S_k$ are orthogonal to one another then $S_1 + S_2 + \cdots + S_k$ is direct.

Orthogonal Complement

Definition

The orthogonal complement of a set S in an inner-product space is the set

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\{x : x \perp s \text{ for all } s \in S\}.
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The orthogonal complement of S is denoted by S^{\perp} .

Theorem

In an inner product space, the orthogonal complement of any subset is a subspace.

Theorem

In an inner product space, the orthogonal complement of a set is the same as the orthogonal complement of its span. Theorem

If M is a subspace in an n-dimensional inner product space, then

$$dim(M) + dim(M^{\perp}) = n.$$

Theorem

Let M and N be subsets of an inner product space. If $M \subseteq N$, then $N^{\perp} \subseteq M^{\perp}$.

Theorem

If M is a finite dimensional subspace in an inner product space V, then V is the direct sum of M and M^{\perp} :

$$V = M + M^{\perp}$$
 and $M \cap M^{\perp} = \{0\}.$

Moreover, $M = M^{\perp \perp}$.

In a real inner product space, if $x \perp y$, then

$$||x + y||^2 = ||x||^2 + ||y||^2.$$

The converse is true for real inner product space but not for complex inner product space.

More generally,

$$\left\|\sum_{i=1}^{k} x_{i}\right\|^{2} = \sum_{i=1}^{k} \|x_{i}\|^{2}$$

if $\{x_1, x_2, \ldots, x_k\}$ is orthogonal. The converse is not true for both real and complex inner product spaces.

Definition

Let S be a subspace of an inner product space. We say that B is an orthogonal basis (resp. an orthonormal basis) of S if B is a basis of S and B is an orthonormal (resp. an orthonormal) set.

We have seen that a basis corresponds to a **coordinate system**.

An orthonormal basis corresponds to a **system of rectangular coordinates** where the reference point on each axis is at unit distance from the origin.





For a given orthonormal basis, finding the coordinates with respect to such a coordinate system is easy as shown in the following.

Theorem

Let $B = \{x_1, x_2, ..., x_n\}$ be an orthonormal basis of an inner product space V. Then for any $x \in V$, we have

$$x = \sum_{j=1}^{n} \alpha_j x_j$$
, where $\alpha_j = \langle x, x_j \rangle$.

Exercises

Let x_1, x_2, \ldots, x_k form an orthonormal set.

- **Show that** $\|\sum_{i=1}^{k} \alpha_i x_i\|^2 = \sum_{i=1}^{k} \|\alpha_i\|^2$.
- **2** If z is the residual of x on $\{x_1, x_2, \ldots, x_k\}$, show that

$$||z||^2 = ||x||^2 - \left\|\sum_{i=1}^k \langle x, x_i \rangle x_i\right\|^2 = ||x||^2 - \sum_{i=1}^k |\langle x, x_i \rangle|^2.$$

Bessel's inequality:

$$\|x\|^2 \ge \sum_{i=1}^k |\langle x, x_i \rangle|^2$$

for any x. Show also that equality holds iff $x \in Sp(\{x_1, x_2, \ldots, x_k\})$.

Let $B = \{x_1, x_2, ..., x_k\}$ be an orthonormal set in a finite-dimensional inner product space V. Show that the following statements are equivalent:

B is an orthonormal basis (maximal),

$$(x, x_i) = 0 \text{ for } i = 1, 2, \dots, k \Rightarrow x = 0,$$

 \bigcirc B generates V,

• if
$$x \in V$$
 then $x = \sum_{i=1}^{k} \langle x, x_i \rangle x_i$,

3 if $x, y \in V$ then $\langle x, y \rangle = \sum_{i=1}^{k} \langle x, x_i \rangle . \langle x_i, y \rangle$,

• if
$$x \in V$$
 then $||x||^2 = \sum_{i=1}^k |\langle x, x_i \rangle|^2$.

Orthogonal Projection

One vector x can be projected orthogonally onto another vector y, provided that y is not zero.

The idea is that the **projection** of x onto y should be a scalar multiple of y, say αy , such that $x - \alpha y$ is orthogonal to y.

What is the correct value of α ?

Theorem

In any inner-product space, the orthogonal projection of a vector x onto a nonzero vector y is the point

$$p = rac{\langle x, y
angle}{\langle y, y
angle} y.$$

It has the property that x - p is orthogonal to y. Thus, x is split into an orthogonal pair of vectors in the equation x = p + (x - p).

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Notice that our concept of projecting x onto y does not depend on the magnitude of the vector y. Actually the formula can be remembered more easily as

$$p = \langle x, y \rangle v$$

where v is the normalized y; that is, y/||y||.

The **calculation of an orthogonal projection** can be carried out in several different ways. For example, we can begin with the point z that is to be projected and the matrix U whose columns are the vectors u_i .

The point p that we seek is a linear combination of the columns of U and is therefore of the form

$$p = Uc$$

for some unknown vector c in \mathbb{R}^n .

The orthogonality condition is that z - p should be orthogonal to all the columns of U, or in other terms,

$$(z-p)^T U = 0$$

Since p = Uc, this last equation becomes

$$(z - Uc)^T U = 0$$

$$U^T (z - Uc) = 0$$

$$U^T Uc = U^T z.$$

We shall see later how a well-chosen basis of W will lead to $U^T U = I$. In this case we obtain $c = U^T z$. Suppose we are working in the space \mathbb{R}^n , and we have an orthonormal set of *n* vectors, u_1, u_2, \ldots, u_n . Put them into a matrix *U* as columns.

The resulting matrix is square, and this property is crucial. The orthonormality now gives us the equation $U^T U = I$. Such a matrix U is said to be **orthogonal**.

It is obviously invertible as U^T is its inverse. Since U is square, $UU^T = I$, that the rows of U also form an orthonormal set of vectors! This is an impressive bit of magic.

Definition

A real matrix U is orthogonal if $UU^T = U^T U = I$. A complex matrix U is unitary if $UU^H = U^H U = I$.

Theorem

Let $\{u_1, u_2, \ldots, u_n\}$ be an orthonormal basis for a subspace U in an inner-product space. The orthogonal projection of any x onto U is the point

$$\rho = \sum_{i=1}^{n} \langle x, u_i \rangle u_i.$$

Theorem

In order that a vector be orthogonal to a subspace (in an inner-product space), it is sufficient that the vector be orthogonal to each member of a set that spans the subspace.

Exercises

- Let z be a fixed nonnull vector in the plane. What is the locus of the point x such that ⟨x, z⟩ = 0? What happens if 0 is replaced by a non-zero scalars?
- **2** If x_1, x_2, y_1, y_2 are real numbers, show that

$$(x_1x_2+y_1y_2)^2 \leq (x_1^2+y_1^2)(x_2^2+y_2^2).$$

Hence deduce that $PQ + QR \ge PR$ for any three points P, Q and R in the plane.

Suppose A = {x₁, x₂,..., x_k} be an orthogonal set (not a basis) of non-null vectors in V. Then for any x ∈ V, we call

$$z := x - \sum_{j=1}^{k} \frac{\langle x, x_j \rangle}{\langle x_j, x_j \rangle} x_j$$

the **residual of** x with respect to A. Prove that the residual z is orthogonal to each x_i .

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Application : Work and Forces

Let the vector f be the force exerted on an object, let the vector d be the displacement caused by the force, and let θ be the angle between f and d.

For example, suppose we are pulling a heavy load on a dolly with a constant force so that it moves horizontally along the ground.

The work done in moving the dolly through a distance d is given by the distance moved multiplied by the magnitude of the component of the force in the direction of motion.



Application : Work and Forces



The component of f in the direction d is

 $||f||\cos\theta.$

By the definition, the work accomplished is

$$W = \|f\| \cdot \|d\| \cos \theta = \langle f, d \rangle.$$

Application : Collision

The law of cosines can be applied to determine the final location of a ball after a glancing collision with a wall, as shown in the following figure.



Let $u = (u_1, u_2)$ be the initial position, $v = (v_1, v_2)$ be the final position, and u - v be the change in position as a result of the collision. From the Law of Cosines, it follows that the magnitude of the change in position is:

$$||u - v||^{2} = ||u||^{2} + ||v||^{2} - 2||u|| \cdot ||v|| \cos \varphi.$$

Application : Collision



From the expression

$$||u - v||^{2} = ||u||^{2} + ||v||^{2} - 2||u|| \cdot ||v|| \cos \varphi,$$

we can obtain

$$\langle u, v \rangle = \|u\| \cdot \|v\| \cos \varphi$$

which gives a connection between the inner product of the vectors u and v and the angle φ between them.

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